

# Educational MapApps

apps4schools

by

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# Agenda

- General idea
- What kind of apps?
- Apps
  - Location
  - Orientation

# General idea

- focus on applications for educational purposes
- searching for areas where such tools would be helpful
- feedback from the institute "Didaktik der Geographie"
  - "Educational Standards in Geography for the Intermediate School Certificate"
  - meeting helped to finalize the concepts of the apps

# What kind of apps?



Location  
study

Orientation

# Location study, why?

- simple form of location analysis
- location factors:
  - infrastructure, taxes, sales market, resource availability, ...
- => students should learn how difficult it is to find the right location in an urban area

# What we...

- use:
  - OpenStreetMap data
    - customized with ArcMap 10.0
- provide:
  - different layers
    - e.g:
      - streets
      - kindergarten
      - bus stops
      - industrial areas

# Technologies

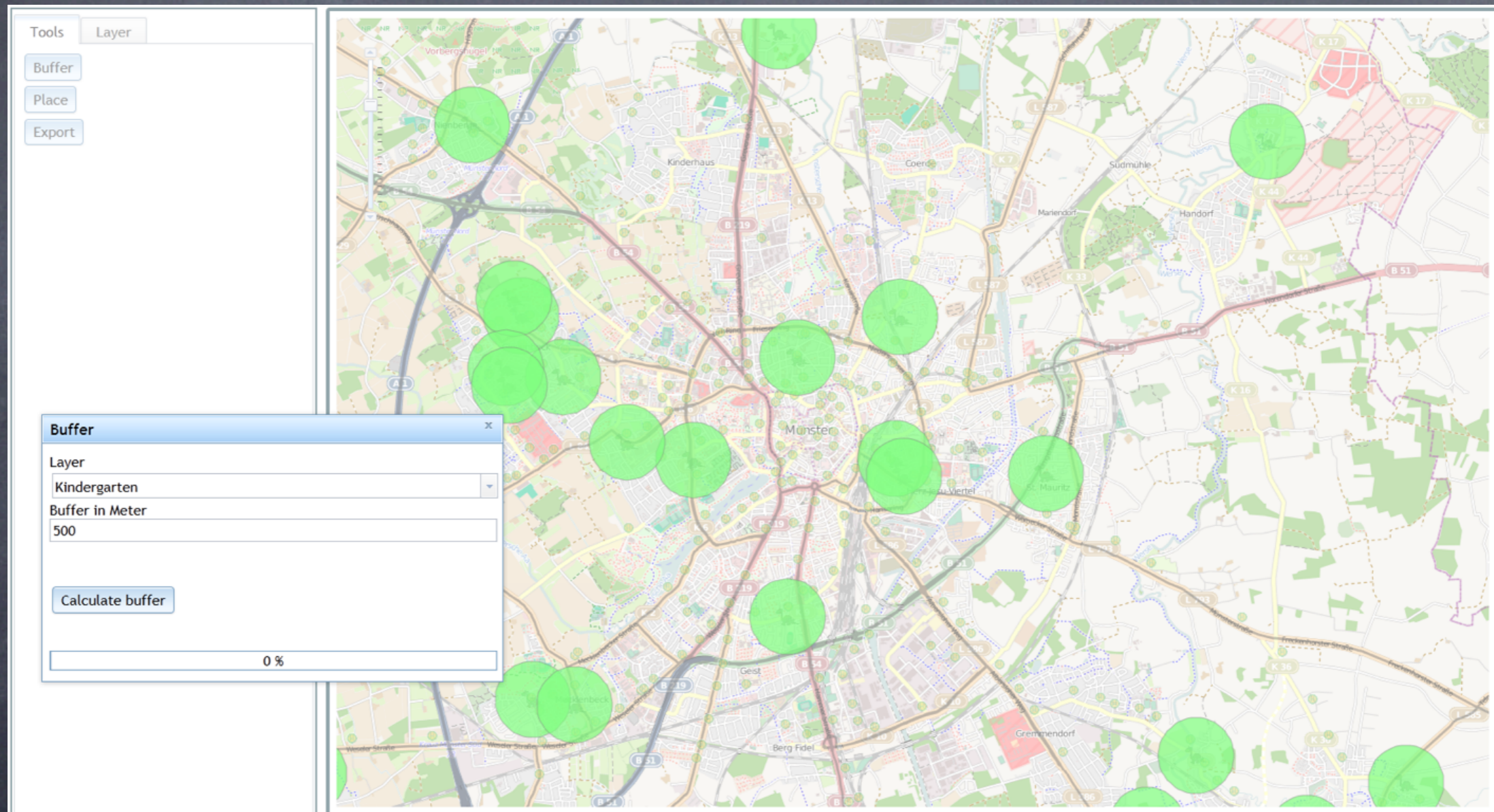
- Backend:
  - ArcGIS Server
    - setup Geoprocessing Service for buffering
    - to publish our layers
- Frontend:
  - HTML & JavaScript
  - ArcGIS JavaScript API
  - Dojo Toolkit

# Demo scenario

- how we implement it in the app
  - scenario:
    - "find the best location for a new kindergarten"
  - restrictions:
    - >1.000 m to next kindergarten
    - <300 m to next short - range transit
    - >150 m to main streets



# DEMO



## Location finding demo

# Outlook & Changes

- Upload function for own data
- Download function
- Modify buffer

# Orientation on maps

- goals:
  - learn to navigate with maps
  - learn to read maps
  - dealing with different spatial perspectives
  - recognize "real buildings" on a map
  - working with distances & scales

# How to reach these goals

- 3 different routes, to train different skills
  - Route 1:
    - direction
      - --> dealing with cardinal and relative directions
  - Route 2:
    - aerial image <--> map
      - --> recognition of building shapes
  - Route 3:
    - recognition of legend symbols

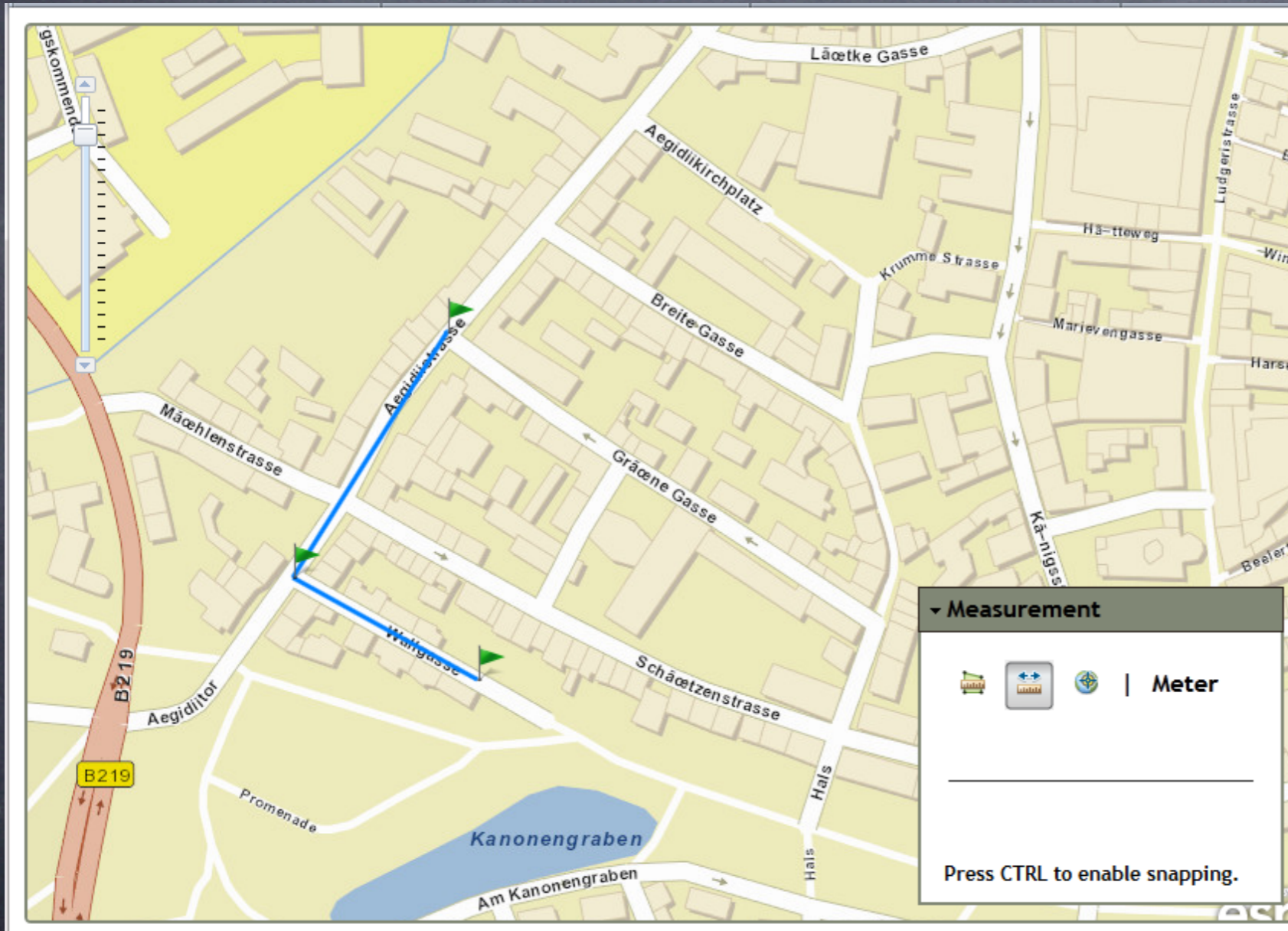
# How the routes should be

- have to be easy to understand
- shouldn't be too complex
- shouldn't cover too many topics at once
- should have a repetitive aspect

# Technologies we use

- ArcGIS Server 10.0
- JavaScript API for ArcGIS Server 10.0
- Dojo Toolkit 1.6.1
  - Dijit Module
- HTML & JavaScript

# DEMO



## Wegbeschreibung

1. Gehe Richtung Aegidiistraße und biege rechts auf diese ab. Nun gehe bis zur Ecke Aegidiistraße/Grüne Gasse.

Vorheriger Schritt

Nächster Schritt

## Orientation Demo

# Examples

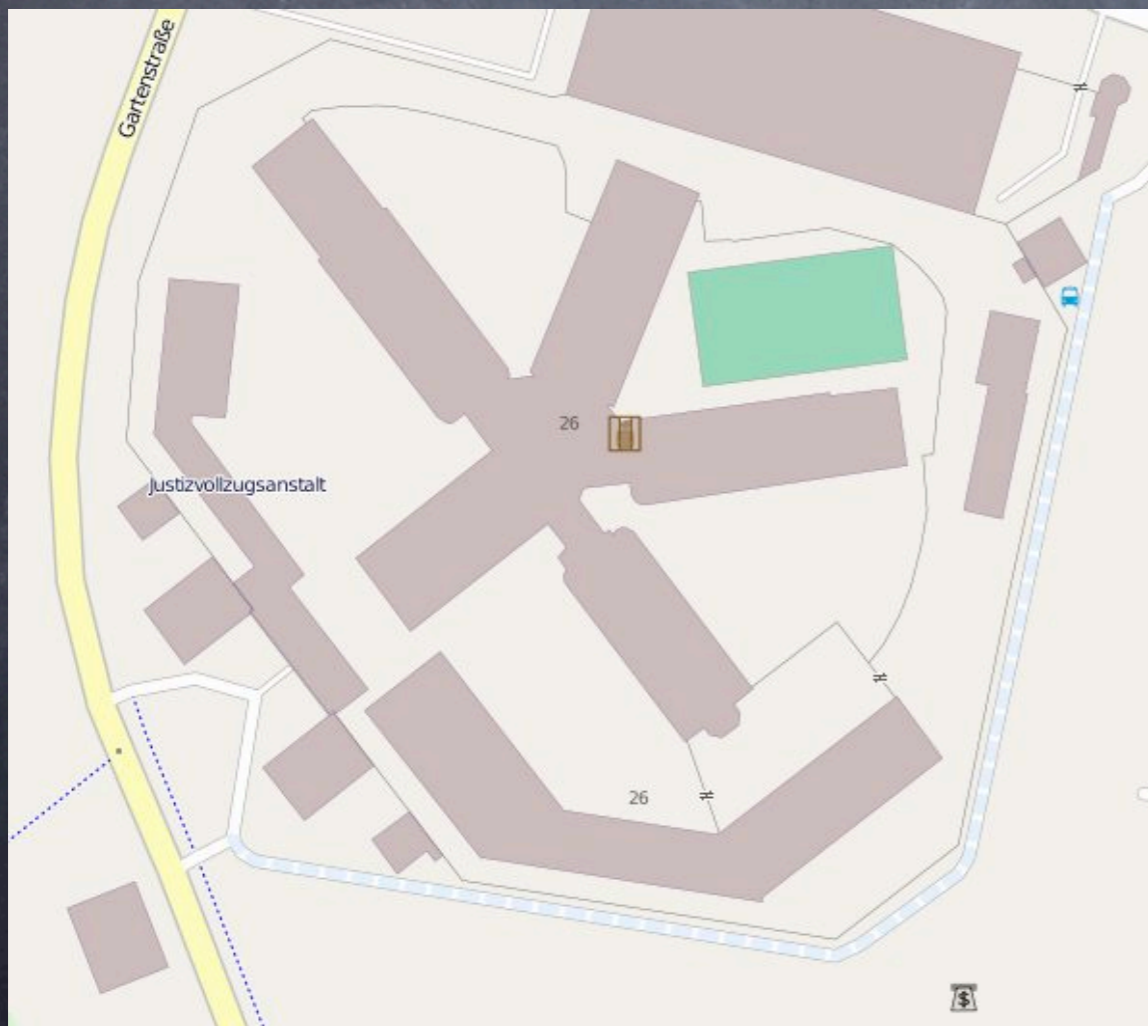
- Which of these pictures correspond to the building on the map?





# Examples

- 👁 In which direction should the yellow arrow point on the map.



Thank you for your  
attention!





Questions?